Qualitative Reasoning for the Dining Philosophers

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Outline

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- Formal Development
- 4 Recurring Problems





Motivation

- Probabilistic solution for the dining philosophers.
- Proof from McIver and Morgan: Fairness + probability
- Here: probability only.
- Requirements
 - simplicity
 - must yield a method
- Approach:
 - create a proof
 - not yet worry too much about the semantic models.
 - do that when we are sure the proof is good enough





Motivation

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The Dining Philosophers

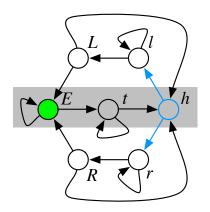
- A number of philosophers sit at a round table.
- Between each adjacent pair of philosopher is a single fork.
- In order to eat, each philosopher need two forks on both sides.
- When hungry, a philosopher might want to pick up a fork, but this might already be taken by his neighbouring philosopher.
- There is a possibility of deadlock or livelock.
- There are deterministic solutions, e.g. using a waiter to break symmetry.

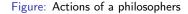


We consider a symmetric probabilistic solution.



A Probabilistic Algorithm









Fairness Assumption

Fairness assumption

Every philosopher is scheduled infinitely often with probability one.

Overall system

Some philosophers are hungry;
while "No philosopher is eating" do
Schedule one of the philosopher fairly
end



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Standard Event Convergent in Event-B

Intuitively

Event must decrease the variant.

More precisely

```
evt any x where G(x, v) then v:|S(x, v, v') end
```

variant: V(v)

$$\vdash G(x,v) \\ \vdash \forall v' \cdot S(y,v,v') \Rightarrow V(v') \subset V(v)$$



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Probabilistic Event Convergent in Event-B

Intuitively

Event might decrease the variant.

More precisely

```
evt \begin{array}{ccc} \text{any} & x & \text{where} \\ G(x,v) & \text{then} \\ v \oplus \mid S(x,v,v') \\ \text{end} \end{array}
```

variant: V(v)

$$\vdash \begin{array}{c} \dots \\ G(x,v) \\ \vdash \\ \exists v' \cdot S(y,v,v') \land V(v') \subset V(v) \end{array}$$



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The State

Overall system

Some philosophers are hungry;
while "No philosopher is eating" do
Schedule one of the philosopher probabilistically
end

Variables and invariants

variables: h, t, e

invariants: partition(P, h, t, e)

```
\label{eq:begin} \begin{aligned} & \textbf{begin} \\ & h, t: | \ \textit{partition}(P, h', t') \land h' \neq \varnothing \\ & e := \varnothing \\ & \textbf{end} \end{aligned}
```



The Events

The events

```
eats \begin{array}{ccc} \text{any} & p & \text{where} \\ p \in h & \\ \text{then} & \\ e := e \cup \{p\} \\ h := h \setminus \{p\} & \\ \text{end} & \end{array}
```

```
thinks \begin{array}{ccc} \textbf{any} & p & \textbf{where} \\ p \in e & \\ \textbf{then} & \\ t := t \cup \{p\} \\ e := e \setminus \{p\} & \\ \textbf{end} & \end{array}
```

```
\begin{array}{ll} \mathsf{getsHungry} \\ & \mathbf{any} \quad p \quad \mathsf{where} \\ & p \in t \\ & \mathbf{then} \\ & h := h \cup \{p\} \\ & t := t \setminus \{p\} \\ & \mathbf{end} \end{array}
```



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Refinement strategy (1)

Strategy

- Gradually introduce the algorithm: new variables/events are added.
- Prove that events other than eats are (probabilistic) convergent.
- System is deadlock-free.

Consequence

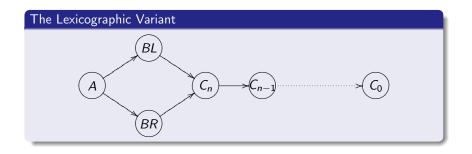
Eventually some (hungry) philosopher will eat.



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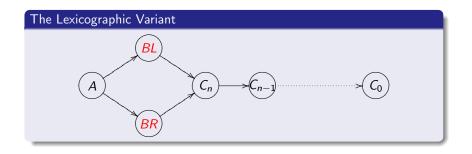
Refinement strategy (2)







Refinement strategy (2)

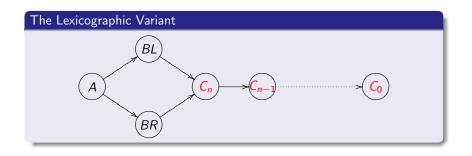




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Refinement strategy (2)







Probabilistic Convergent in BR and BL Phase

choose event: Pick-up left or right fork first

```
choose any p where p \notin l p \notin r ...

then l, r \oplus l \ (l' = l \cup \{p\} \land r' = r) \lor (r' = r \cup \{p\} \land l' = l) end
```

variant: $P \setminus r$

$$p \notin I$$

$$p \notin r$$
...
$$\vdash$$

$$\exists l', r'.$$

$$((l' = I \cup \{p\} \land r' = r) \lor$$

$$(r' = r \cup \{p\} \land l' = l)) \land$$

$$P \setminus r' \subset P \setminus r$$



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Probabilistic Convergent in BR and BL Phase

choose event: Pick-up left or right fork first

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choose any p where p \notin I p \notin r ...

then I, r \oplus I \cup \{p\} \land r' = r\} \lor (r' = r \cup \{p\} \land I' = I) end
```

variant: $P \setminus r$

$$p \notin I$$

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...
$$\vdash$$

$$\exists l', r'.$$

$$((l' = l \cup \{p\} \land r' = r) \lor (r' = r \cup \{p\} \land l' = l)) \land$$

$$P \setminus r' \subset P \setminus r$$



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Probabilistic Convergent in C_n Phases

Pick up a (left) fork

```
choosel eft
  anv p
            where
    p \in I
  then
  end
```

```
dropLeft
  anv p
           where
    p \in L
  then
  end
```

Difficulties

- The probabilistic choice is associated with the parameter p.
- The reasoning must taken into account all the actions that a particular philosopher can do.
- Need to prove: There exists a philosopher such that he can always act, and any action that he made decreases the variant.





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A Possible Solution

```
\begin{array}{c} \operatorname{evt_i} \\ \operatorname{any} \quad t & \operatorname{where} \\ G_i(t,v) \\ \operatorname{then} \\ v:\mid Q_i(t,v,v') \\ \operatorname{end} \end{array}
```

```
variant: V
```

witness: W(t, v)

- Sketch of probabilistic termination witness for t, say W(t, v).
- Sketch of the proof obligations.
 - **1 Existent** of witness: $I(v) \Rightarrow (\exists t \cdot W(t, v))$.
 - ② Given the witness, at least one probabilistic event is enable. $I(v) \land W(t, v) \Rightarrow G_1(t, v) \lor ... \lor G_n(t, v)$
 - **⑤** For any probabilistic event evt_i , it decreases the variant V: $I(v) \land W(t, v) \land G_i(t, v) \land Q_i(t, v, v') \Rightarrow V(v') \subset V(v)$



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What About Refinement

- Refinement can reduce non-determinism.
- Qualitative termination is not preserved through this type of refinement.
- We need to have additional proof obligation(s) for preserving qualitative termination.
- But this should be simple and usable.



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For Further Reading I



S. Hallerstede and T.S. Hoang Qualitative Probabilistic Modelling in Event-B,. IFM 2007.



A. McIver and C. Morgan.

Abstraction, Refinement and Proof for Probabilistic Systems, Chapter 3 — Case studies on probabilistic termination. 2005.



