

Event-B Decomposition for Parallel Programs

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Outline

- 1 Motivation
- 2 Example. FindP Program
- 3 Formal Development
- 4 Decomposition
- 5 Related Work



Motivation

- Parallel programs.
- Event-B for discrete transition systems.
- Work on “interference-free” (by S. Owicki and D. Gries).
- Work on Rely/Guarantee (by C. Jones)
- Example: FindP program.



Overview

ARRAY	1	2	3	...	M
	¬P	¬P	P	...	P

FindP Program

Finding the **first index k** of an array $ARRAY$, if there is one, such that $ARRAY(k)$ satisfied some property P . Otherwise, return $M + 1$.

- The program use **two parallel processes** to check two parts **PART1** and **PART2** of the array separately.
- Each process **publishes** the first index that it finds.



FindP with Parallel Processes

Main programs

```
index1, index2 := min(PART1), min(PART2);  
publish1, publish2 := M + 1, M + 1;  
process1 || process2;  
k := min({publish1, publish2})
```

Process: process1

```
while index1 < min({publish1, publish2}) do  
  if ARRAY(index1) = TRUE then  
    publish1 := index1  
  else  
    index1 := the-next-index-in-PART1  
  end  
end
```



FindP with Parallel Processes

Main programs

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publish1, publish2 := M + 1, M + 1;  
process1 || process2;  
k := min({publish1, publish2})
```

Process: process1

```
while index1 < min({publish1, publish2}) do  
  if ARRAY(index1) = TRUE then  
    publish1 := index1  
  else  
    index1 := the-next-index-in-PART1  
  end  
end
```



Unfolding **process1**

Process: **process1**

```
1 : (read)      read1 := publish2;  
2 :            if index1 < min({publish1, read1}) then  
                if ARRAY(index1) = TRUE then  
(found)        publish1 := index1 || goto 3(end);  
                else  
(inc)          index1 := next-in-PART1 || goto 1(read);  
                end  
                else  
(not_found)    goto 3(end)  
                end  
3 : (end)
```



Ideas for Decomposition

- Specify the program globally.
- Decomposing the program into different processes:
`main`, `process1`, `process2`.



The Context

The Context

1 2 3 ... M

F	F	T	...	F
---	---	---	-----	---

constants: $M, ARRAY$

axioms:

axm0_1: $M \in \mathbb{N}_1$

axm0_2: $ARRAY \in 1 .. M \rightarrow \text{BOOL}$



The Specification

The state and events

1	2	3	...	M
F	F	T	...	F

variables: *result*

invariants:
inv0_1: $result \in \mathbb{Z}$

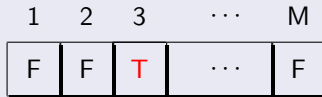
```
init
begin
  result :=  $\mathbb{Z}$ 
end
```

```
final
  any  $k$  where
     $k \in 1..M+1$ 
     $\forall j \cdot j \in 1..k-1 \Rightarrow ARRAY(j) = FALSE$ 
     $k \neq M+1 \Rightarrow ARRAY(k) = TRUE$ 
  then
    result :=  $k$ 
  end
```



The Specification

The state and events



variables: *result*

invariants:
inv0_1: result $\in \mathbb{Z}$

init
begin
 result $:\in \mathbb{Z}$
end

final
any *k* **where**
 k $\in 1..M+1$
 $\forall j.j \in 1..k-1 \Rightarrow \text{ARRAY}(j) = \text{FALSE}$
 k $\neq M+1 \Rightarrow \text{ARRAY}(k) = \text{TRUE}$
then
 result $:= k$
end



The Refinement

The published values of two processes

variables: ..., *finish1*, *finish2*, *publish1*, *publish2*

```
init
begin
  ...
  finish1 := FALSE
  finish2 := FALSE
  publish1 := M + 1
  publish2 := M + 1
end
```



The Final Event

```
(abs_)final
  any k where
    k ∈ 1 .. M + 1
    ∀j · j ∈ 1 .. k - 1 ⇒ ARRAY(j) = FALSE
    k ≠ M + 1 ⇒ ARRAY(k) = TRUE
  then
    result := k
  end
```

```
(conc_)final
  refines (abs_)final
  when
    finish1 = TRUE
    finish2 = TRUE
  with
    k = min({publish1, publish2})
  then
    result := min({publish1, publish2})
  end
```



The Invariants

The invariants

invariants:

$publish1 \neq M + 1 \Rightarrow finish1 = \text{TRUE}$

$publish1 \neq M + 1 \Rightarrow publish1 \in PART1$

$publish1 \neq M + 1 \Rightarrow \text{ARRAY}(publish1) = \text{TRUE}$

$publish1 \neq M + 1 \Rightarrow (\forall i \cdot i \in PART1 \wedge i < publish1 \Rightarrow \text{ARRAY}(i) = \text{FALSE})$

$finish1 = \text{TRUE} \wedge publish1 = M + 1 \Rightarrow$

$(\forall i \cdot i \in PART1 \wedge i < publish2 \Rightarrow \text{ARRAY}(i) = \text{FALSE})$

...



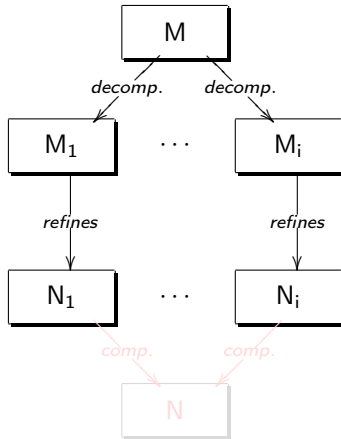
The Abstract Events for **process1**.

```
found_1
  any k where
    finish1 = FALSE
    k ∈ PART1
    ARRAY(k) = TRUE
     $\forall i \cdot i \in PART1 \wedge i < k \Rightarrow ARRAY(i) = FALSE$ 
    publish1 = M + 1
  then
    finish1 := TRUE
    publish1 := k
  end
```

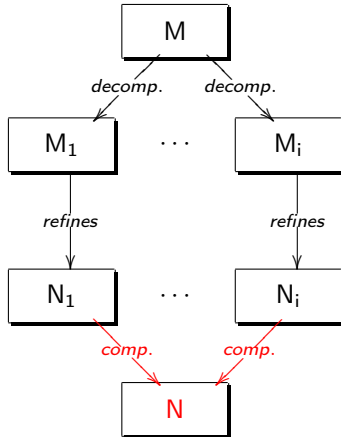
```
not_found_1
  when
    finish1 = FALSE
     $\forall i \cdot i \in PART1 \wedge i < publish2 \Rightarrow ARRAY(i) = FALSE$ 
  then
    finish1 := TRUE
  end
```



Overview



Overview



Shared Variables Decomposition in Event-B

(Also called A-Style decomposition)

- Sub-models **shared variables**.
- The set of **internal events** of sub-models are **disjoint**.
- Each models having a set of **external events** to model the effect of these events on shared variables.



An Example (1)

- Assume model M has the following events:
 $e_1(a)$, $e_2(a, c)$, $e_3(b, c)$, $e_4(b)$.
- Events partition:
 - M_1 : e_1 , e_2 .
 - M_2 : e_3 , e_4 .
- Variables distribution (calculated from events partition):
 - M_1 : Private variable a , shared variable c .
 - M_2 : Private variable b , shared variable c .
- Result:
 - M_1 : Internal events $e_1(a)$, $e_2(a, c)$, external event $(\text{ext_})e_3(c)$.
 - M_2 : Internal events $e_3(b, c)$, $e_4(c)$, external event $(\text{ext_})e_2(c)$.

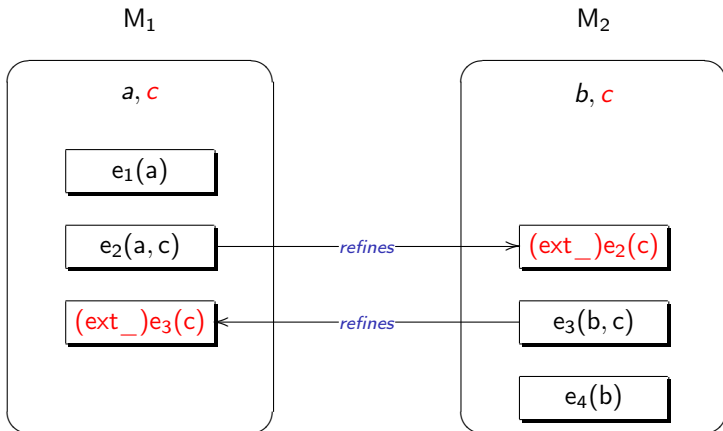


An Example (1)

- Assume model M has the following events:
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 - M_1 : e_1 , e_2 .
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 - M_1 : Private variable a , shared variable c .
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- Result:
 - M_1 : Internal events $e_1(a)$, $e_2(a, c)$, external event $(\text{ext_})e_3(c)$.
 - M_2 : Internal events $e_3(b, c)$, $e_4(c)$, external event $(\text{ext_})e_2(c)$.



An Example (2)



Constructing External Events

Informally ...

$(\text{ext_})e_2$ is the **projection** of e_2
on the state containing only **external variables** c .

More precisely ...

$M_1(a, c)$

e_2
any t **where**
 $G(t, a, c)$
then
 $a, c : | Q(t, a, c, a', c')$
end

$M_2(b, c)$

$(\text{ext_})e_2$
any t, a **where**
 $G(t, a, c)$
then
 $c : | \exists a' \cdot Q(t, a, c, a', c')$
end



Back to FindP

Decomposition Ideas

main: final

process1: not_found_1 and found_1.

process2: not_found_2 and found_2.



Refinement Strategy for **process1**

Constraints during refinement

- Shared variables and external events **cannot be refined**.
 - External events must **preserve** the newly introduced **invariants**.
- 1 1st Ref.: Introducing the **local index** of the array.
 - 2 2nd Ref.: Introducing the **read value**.
 - 3 3rd Ref.: Introducing the **address counter** for sequencing the events.



Related Work (1)

- Notion “**Interference-free**” from Owicki-Gries.

Consider a proof of $\{P\}S\{Q\}$ and a statement T with precondition $pre(T)$, T **does not interfere** with $\{P\}S\{Q\}$ if

Inf1 $\{Q \wedge pre(T)\}T\{Q\}$.

Inf2 Let S' be any statement within S , then
 $\{pre(S') \wedge pre(T)\}T\{pre(S')\}$

- Comparing the work:
 - S is an **internal event** of process1.
 - T is an **external event** of process1.
 - The condition **Inf1** is proved at the level **before decomposing**.
 - S' is introduced during the **refinement** of S .
 - $pre(S')$ are the **invariants** introduced during refinement.
 - The condition **Inf2** is proved during refinement:
external event preserves invariants.



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 - The condition **Inf2** is proved during refinement:
external event preserves invariants.



Related Work (2)

- Rely/Guarantee method from Jones.
 - Extending the Hoare's triple to include the **Rely/Guarantee** conditions R and G , i.e. $\{P, R\}S\{G, Q\}$.
 - An example rule for parallel composition

$$\begin{array}{l}
 R \vee G_1 \Rightarrow R_2 \\
 R \vee G_2 \Rightarrow R_1 \\
 G_1 \vee G_2 \Rightarrow G \\
 \{P, R_1\}S_1\{G_1, Q_1\} \\
 \{P, R_2\}S_2\{G_2, Q_2\} \\
 \hline
 \text{PAR-I} \quad \{P, R\}S_1 || S_2 \{G, Q_1 \wedge Q_2\}
 \end{array}$$



Related Work (3)

- The rely/guarantee condition are relations over the **two states**.
- A pair of external/internal events
 - **External event: Rely condition.**
 - **Internal event: Guarantee condition.**
- \Rightarrow relation of rely/guarantee conditions becomes **event refinement**.
- The **generated pair** of external/internal events **satisfies** the rules for parallel composition.
- However, this generated external events might be **too “concrete”**.
- In the FindP example, the external events just need to guarantee to **decrease** the published value **monotonically**.
- **User-defined** external events.



For Further Reading I



C. Jones.

Splitting atoms safely,

Theor. Comput. Sci. 2007.



S. Owicki and D.Gries.

An Axiomatic Proof Technique for Parallel Programs I.

Acta Inf. 6, 1976.

