

Proof Hints for Event-B

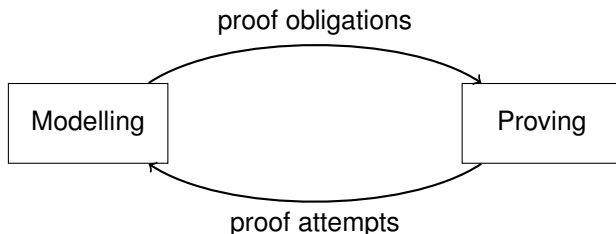
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Rodin Workshop, Fontainebleau, France
28th-29th February 2012



Developing in Event-B. Modelling and Proving



- Proof obligations are generated from formal models.
- **Failed proof attempts** required to the models to be **fixed**.
- How about **successful attempts**, in particular, interactive proofs?



Interactive Proofs v.s Automatic Proofs

- **Maintenance** of interactive proofs is **difficult**.
- Better rate of automatic proofs
 - Better automatic provers (Isabelle, SMT)
 - Better proof profiles.
 - **This talk: “Improve” the existing model.**

Idea

Expose more **proof information** in the model: **“proof hints”**



- **Theorems** (add hypothesis)
- **Witnesses** (existential instantiation)
- **Guard selection** (select hypotheses)



Hypotheses Selection (1/2)

invariants:

inv1 : $x \in \mathbb{N}$

inv2 : $x \neq 0 \Rightarrow y \in \mathbb{N}$

set

when

grd1 : $x \in \{1, 2\}$

then

act1 : $x := y + 1$

end

inv2

inv1

grd1

⊢

Modified **inv1**

$x \neq 0 \Rightarrow y \in \mathbb{N}$

$x \in \mathbb{N}$

$x \in \{1, 2\}$

⊢

$y + 1 \in \mathbb{N}$

set/**inv1**/INV

- Selected hypotheses: **inv1** and **grd1**
- inv2** is required, added as a guard theorem.

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Hypotheses Selection (1/2)

invariants:

inv1 : $x \in \mathbb{N}$

inv2 : $x \neq 0 \Rightarrow y \in \mathbb{N}$

set

when

grd1 : $x \in \{1, 2\}$

thm1 : $x \neq 0 \Rightarrow y \in \mathbb{N}$

then

act1 : $x := y + 1$

end

inv2

inv1

grd1

⊢

Modified **inv1**

$x \neq 0 \Rightarrow y \in \mathbb{N}$

$x \in \mathbb{N}$

$x \in \{1, 2\}$

⊢

$y + 1 \in \mathbb{N}$

set/**inv1**/INV

- Selected hypotheses: **inv1** and **grd1**
- inv2** is required, added as a guard theorem.



Hypotheses Selection (2/2)

```
set
  when
    grd1 :  $x \in \{1,2\}$ 
    thm1 :  $x \neq 0 \Rightarrow y \in \mathbb{N}$ 
  then
    act1 :  $x := y + 1$ 
  end
```

```
set
  when
    grd1 :  $x \in \{1,2\}$ 
  then
    act1 :  $x := y + 1$ 
  select
    inv2
  end
```

Cons for using theorem

- Copy/paste.
- An extra proof obligation (trivially discharged).



Hypotheses Selection (2/2)

```
set
  when
    grd1 :  $x \in \{1, 2\}$ 
    thm1 :  $x \neq 0 \Rightarrow y \in \mathbb{N}$ 
  then
    act1 :  $x := y + 1$ 
  end
```

```
set
  when
    grd1 :  $x \in \{1, 2\}$ 
  then
    act1 :  $x := y + 1$ 
  select
    inv2
  end
```

Cons for using theorem

- Copy/paste.
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invariants:

$$\text{inv1 : } a \leq c$$

$$\text{inv2 : } a \neq 1 \Rightarrow b = a + 1$$

$$\text{inv3 : } a = 1 \Rightarrow b \leq c$$

set

begin

$$a := b - 1$$

end

$$a \leq c$$

$$a \neq 1 \Rightarrow b = a + 1$$

$$a = 1 \Rightarrow b \leq c$$

⊢

$$b - 1 \leq c$$

set/**inv1**/INV

- Proof by cases:

- $a = 1$

- $a \neq 1$

```
seta  
  when  
     $a = 1$   
  then  
     $a := b - 1$   
end
```

```
setb  
  when  
     $a \neq 1$   
  then  
     $a := b - 1$   
end
```

```
set  
  refines seta, setb  
  begin  
     $a := b - 1$   
  end
```

- Duplication of proof obligations.
- Artificial merging step.



```
set  
  begin  
     $a := b$   
    case-split  
       $a = 1$  for inv1  
  end
```



```
set
  when
    grd1 :  $x \in \{1, 2\}$ 
  then
    act1 :  $x := y + 1$ 
  select
  inv2
end
```

```
set
  begin
    a := b
  case-split
    a = 1 for inv1
  end
```

- Using information of interactive proofs to “improve” the model.
- **Hints** (proof information) help with **proof automation**.
- Hints help to **understand model better**.
- How far should we go
in terms of exposing proof information in the model?
- A plug-in (a reasoner) that “interpret” proof hints.

