# Proof Rules for Invariance and Liveness Properties

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## Discrete Transition Systems (Recall)

Given the following transition system S

```
system S
variables \overline{v} \in \overline{T}
initially init(\overline{v})
events
     \operatorname{evt}_i \ \widehat{=} \ G_i(\overline{v}) \longrightarrow \overline{v} := \overline{f}_i(\overline{v})
```

- $\overline{v}$  denotes the vector of variables  $v_1, \ldots, v_n$ .
- init(v̄) is the initialisation.
- $G_i(\overline{v})$  is the guard of event evt<sub>i</sub>.
- evt<sub>i</sub> is said to be enabled in some state s if  $G_i(\overline{v})$  holds in s.





•  $\overline{v} := \overline{f}_i(\overline{v})$  is the action of event evt<sub>i</sub>.



## Executions and Traces (of States)

Executions 
$$\alpha = s_0 \xrightarrow{a_0} s_1 \xrightarrow{a_1} s_2 \xrightarrow{a_2} s_3 \xrightarrow{a_3} \dots$$

Traces  $\sigma = s_0, s_1, s_2, s_3, \dots$ 

 $\mathcal{T}(S)$  denotes the set of all traces of system S.

### Example

#### system Counter events

$$\text{variables } c \in \mathbb{Z} \qquad \text{ inc } \ \widehat{=} \ \ c \neq 5 \longrightarrow c := c+1$$

$$\sigma_{Counter}: \langle 0 \rangle, \langle 1 \rangle, \langle 2 \rangle, \langle 3 \rangle, \langle 4 \rangle, \langle 5 \rangle, \langle 4 \rangle, \langle 3 \rangle, \langle 4 \rangle, \langle 5 \rangle, \dots$$





### Outline

- 1 The Language of Temporal Logic
- Proof Principles
- Second State 

  Example. Reader and Writer
- 4 Conclusions





## Temporal Formulas

Temporal formulas to be interpreted over traces.

- A (basic) state formula  $Q(\overline{v})$  is any first-order logic formula, e.g.  $0 \le c$ ,  $\neg (c = 0) \land c < 2$ ,  $\forall m \cdot m \ne 0 \Rightarrow m \le c$ .
- The basic formulas can be extended by combining the Boolean operators (¬, ∧, ∨, ⇒) with temporal operators:
  - ■: always
  - : eventually
  - until
- Example of extended formulas:
  - □ *c* ∈ 0 .. 5
  - □ c < 6</li>
  - $\Diamond c = 2$
  - $\Box \Diamond c = 2$

- c < 2 1/l c = 2
- $\Box$ ( $c \leq 2 \ \mathcal{U} \ c = 2$ )
- $(\Box c \in 0..5) \land (\Diamond c = 2)$

## Length and Suffixes of Traces

Let  $\sigma$  :  $s_o, s_1, \ldots$  be any non-empty trace.

- The length of  $\sigma$  denoted by  $I(\sigma)$ .
  - Finite trace  $\sigma : s_0, \ldots, s_k : I(\sigma) = k + 1$ .
  - Infinite trace:  $I(\sigma) = \infty$ .
- For  $0 \le k < I(\sigma)$ , k-suffix of  $\sigma$  is defined as

$$\sigma^{(k)} = s_k, s_{k+1}, \ldots$$





### Interpretation

 $\sigma \vDash \phi$  means that a trace  $\sigma$  satisfies formula  $\phi$ 

- For state formula  $\phi$ ,  $\sigma \vDash \phi$  if all only if  $s_0$  satisfies  $\phi$ .
- Boolean operators are interpreted in the natural way, e.g.

$$\sigma \vDash \phi_1 \land \phi_2$$
 if and only if  $\sigma \vDash \phi_1$  and  $\sigma \vDash \phi_2$ .

Temporal operators are interpreted as follows.

$$\sigma \vDash \Box \phi$$
 if and only if  $\forall k \cdot 0 \le k < l(\sigma), \ \sigma^{(k)} \vDash \phi$   
 $\sigma \vDash \Diamond \phi$  if and only if  $\exists k \cdot 0 \le k < l(\sigma), \ \sigma^{(k)} \vDash \phi$   
 $\sigma \vDash \phi_1 \ \mathcal{U} \ \phi_2$  if and only if  $\exists k \cdot 0 \le k < l(\sigma)$  such that  $\sigma^{(k)} \vDash \phi_2$  and  $\forall i \cdot 0 \le i < k, \ \sigma^{(i)} \vDash \phi_1$ 





## Interpretation

Intuition

For the simple cases, when  $\phi$ ,  $\phi_1$ ,  $\phi_2$  are state predicates.

- $\sigma$  satisfies  $\square \phi$ 

  - if and only if all states in  $\sigma$  satisfy  $\phi$
- $\sigma$  satisfies  $\Diamond \phi$
- if and only if some states in  $\sigma$  satisfy  $\phi$
- $\sigma$  satisfies  $\phi_1 \mathcal{U} \phi_2$ if and only if
- some state  $s_k$  satisfies  $\phi_2$  and all the states until  $s_k$ (excluding  $s_k$ ) satisfy  $\phi_2$

$$\sigma_{Counter}: \langle 0 \rangle, \langle 1 \rangle, \langle 2 \rangle, \langle 3 \rangle, \langle 4 \rangle, \langle 5 \rangle, \langle 4 \rangle, \langle 3 \rangle, \langle 4 \rangle, \langle 5 \rangle, \dots$$

- $\sigma_{Counter} \models \Box c \in 0..5$
- $\sigma_{Counter} \models \Box c \leq 6$
- $\sigma_{Counter} \models \Diamond c = 2$
- $\sigma_{Counter} \not \models \Box \diamondsuit c = 2$

- $\sigma_{Counter} \models c < 2 \ \mathcal{U} \ c = 2$
- $\sigma_{Counter} \not\models \Box (c < 2 \ \mathcal{U} \ c = 2)$
- $\sigma_{Counter} \models (\Box c \in 0..5) \land (\diamondsuit c = 2)$



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## Safety v.s. Liveness

- Safety properties: something (bad) will never happen.
  - Example: invariance properties.
  - Typically expressed by a temporal formula:  $\Box \phi$  or  $\phi_1 \Rightarrow \Box \phi_2$ .
- Liveness properties: something (good) will happen.
  - Example: termination, responsiveness.
  - Typically expressed by a temporal formula:

$$\Diamond \phi$$
 or  $\Box (\phi_1 \Rightarrow \Diamond \phi_2)$ .

• Extended:  $\phi_1 \mathcal{U} \phi_2$  or  $\Box(\phi_1 \Rightarrow \phi_2 \mathcal{U} \phi_3)$ .



## System Properties

- A system S satisfying property  $\phi$  if all its traces satisfy  $\phi$ .  $S \models \phi$  if and only if  $\sigma \models \phi$ , for all  $\sigma \in \mathcal{T}(S)$ .
- $\psi$  if and only if  $\psi$ , for all  $\psi \in \mathcal{F}(\mathcal{O})$
- $S \vdash \phi$  states that  $S \models \phi$  is provable.





## Proof Tools (1 of 3)

System Leads from  $\phi_1$  to  $\phi_2$ 

### Event leads from $\phi_1$ to $\phi_2$

- Let evt be an event of the form  $G(\overline{v}) \longrightarrow \overline{v} := \overline{f}(\overline{v})$
- Let  $\phi_1(\overline{\nu})$  and  $\phi_2(\overline{\nu})$  be two state formulas.
- Event evt leads from  $\phi_1(\overline{\nu})$  to  $\phi_2(\overline{\nu})$  if

$$\phi_1(\overline{v}) \wedge G(\overline{v}) \Rightarrow \phi_2(\overline{f}(\overline{v}))$$

### System leads from $\phi_1$ to $\phi_2$

A system S leads from  $\phi_1$  to  $\phi_2$  if every event evt in S leads from  $\phi_1$  to  $\phi_2$ 

• When S leads from  $\phi_1$  to  $\phi_2$  is provable, we write







## Invariance Rules (1/2)

$$\frac{\vdash \mathit{init}(\overline{v}) \Rightarrow \phi}{\vdash S \, \mathsf{leads} \, \mathsf{from} \, \phi \, \mathsf{to} \, \phi} \quad \mathsf{INV}_{\mathsf{induct}}$$

### Counter $\vdash \Box c \in 0..5$

```
system Counter events
```

variables 
$$c\in\mathbb{Z}$$

inc 
$$\hat{=}$$
  $c \neq 5 \longrightarrow c := c + 1$ 

initially 
$$c = 0$$
 dec  $\hat{=}$   $c > 3 \longrightarrow c := c - 1$ 

- Initialisation:  $\vdash c = 0 \implies c \in 0...5$
- inc:  $c \in 0..5 \land c \neq 5 \Rightarrow c+1 \in 0..5$
- dec:  $c \in 0...5 \land c > 3 \Rightarrow c 1 \in 0...5$





## Invariance Rules (1/2)

$$\frac{\vdash \mathit{init}(\overline{v}) \Rightarrow \phi}{\vdash S \, \mathsf{leads} \, \mathsf{from} \, \phi \, \mathsf{to} \, \phi}$$
$$S \vdash \Box \phi$$
 INV<sub>induct</sub>

### Counter $\vdash \Box c \in 0..5$

```
system Counter events
```

initially 
$$c = 0$$
 dec  $\hat{=}$   $c > 3 \longrightarrow c := c - 1$ 

• Initialisation: 
$$\vdash c = 0 \implies c \in 0..5$$

• inc: 
$$c \in 0...5 \land c \neq 5 \Rightarrow c+1 \in 0...5$$

• dec: 
$$c \in 0...5 \land c > 3 \Rightarrow c - 1 \in 0...5$$

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## Invariance Rules (1/2)

### *Counter* $\vdash \Box c \in 0..5$

system Counter events variables 
$$c \in \mathbb{Z}$$
 inc  $\widehat{=}$   $c \neq$ 

variables 
$$c \in \mathbb{Z}$$
inc  $\hat{=}$   $c \neq 5 \longrightarrow c := c+1$ initially  $c = 0$ dec  $\hat{=}$   $c > 3 \longrightarrow c := c-1$ 

- Initialisation:  $\vdash c = 0 \implies c \in 0..5$
- inc:  $c \in 0..5 \land c \neq 5 \Rightarrow c+1 \in 0..5$
- dec:  $c \in 0 ... 5 \land c > 3 \Rightarrow c 1 \in 0 ... 5$





12 / 29

## Invariance Rules (2/2)

$$\begin{array}{c} \vdash \phi_2 \Rightarrow \phi_1 \\ \hline \mathcal{S} \vdash \Box \phi_2 \\ \hline \mathcal{S} \vdash \Box \phi_1 \end{array} \quad \textbf{INV}_{\textbf{theorem}}$$

Counter  $\vdash \Box c \leq 6$ 

Choose  $\phi_2$  to be  $c \in 0...5$ 

 $\bullet \vdash c \in 0...5 \Rightarrow c \leq 6$ 

• Counter  $\vdash \Box c \in 0..5$ 





## Invariance Rules (2/2)

$$\begin{array}{c|c} \vdash \phi_2 \Rightarrow \phi_1 \\ \hline S \vdash \Box \phi_2 \\ \hline S \vdash \Box \phi_1 \end{array} \quad \text{INV}_{\text{theorem}}$$

### *Counter* $\vdash$ □ *c* $\le$ 6

Choose  $\phi_2$  to be  $c \in 0 ... 5$ .

$$\bullet \vdash c \in 0..5 \Rightarrow c \leq 6$$

• Counter 
$$\vdash \Box c \in 0...5$$





## Invariance Rules (2/2)

$$\begin{array}{c|c} \vdash \phi_2 \Rightarrow \phi_1 \\ \hline S \vdash \Box \phi_2 \\ \hline S \vdash \Box \phi_1 \end{array} \quad \text{INV}_{\text{theorem}}$$

### *Counter* $\vdash$ □ *c* $\le$ 6

Choose  $\phi_2$  to be  $c \in 0 ... 5$ .

- $\bullet$   $\vdash$   $c \in 0..5 \Rightarrow c \leq 6$
- Counter  $\vdash \Box c \in 0..5$



## Proof Tools (2 of 3)

### Convergence

- Let  $\phi$  be a state formula.
- A trace is said to be convergent when φ holds if it does not end with an infinite sequences of states satisfying φ.
- System S is said to be convergent when φ holds if all its traces are convergent when φ holds.
- When the above fact is provable, we denote it as

$$\vdash S \downarrow \phi$$

### Technique

- For system *S* with events  $\operatorname{evt}_i = G_i(\overline{v}) \longrightarrow \overline{v} := \overline{f}_i(\overline{v})$
- Give a integer variant  $V(\overline{v})$
- S converges when φ holds if for all events evt<sub>i</sub> of S
  - $\phi(\overline{v}) \wedge G_i(\overline{v}) \Rightarrow V(\overline{v}) \in \mathbb{N}$
  - $\phi(\overline{v}) \wedge G_i(\overline{v}) \Rightarrow V(\overline{f}_i(\overline{v})) < V(\overline{v})$





## Proof Tools (3 of 3)

Deadlock-freeness

- Let  $\phi$  be a state formula.
- System S is deadlock-free when φ holds if there exists an enabled event of S when φ holds.
- When the above fact is provable, we denote it as
  - $\vdash$  *S* is deadlock-free when  $\phi$  holds
- This is guaranteed by proving the following.

$$\phi(\overline{v}) \Rightarrow G_1(\overline{v}) \vee \ldots \vee G_n(\overline{v})$$





## Liveness Rules (1/3)

Always Eventually

$$\begin{array}{c|c} \vdash \mathcal{S} \downarrow \neg \phi \\ \vdash \mathcal{S} \text{ is deadlock-free when } \neg \phi \text{ holds} \\ \hline \mathcal{S} \vdash \Box \diamondsuit \phi \end{array} \quad \textbf{LIVE}_{\Box \diamondsuit}$$

### Counter $\vdash \sqcap \diamondsuit c > 2$

• Convergence: Using variant V = 5 - c. •  $5 - c \in \mathbb{N}$  (using invariant  $c \in 0 ... 5$ ) • inc:  $\neg c \ge 2 \land c \ne 5 \Rightarrow 5 - (c + 1) < 5$ • dec:  $\neg c \ge 2 \land c > 3 \Rightarrow 5 - (c - 1) < 5$ 





## Liveness Rules (1/3)

Always Eventually

$$\frac{\vdash \mathcal{S} \downarrow \neg \phi}{\vdash \mathcal{S} \text{ is deadlock-free when } \neg \phi \text{ holds}} \quad \text{LIVE}_{\Box \diamondsuit}$$

**Proof Rules** 

### Counter $\vdash \Box \diamondsuit c \ge 2$

- Convergence: Using variant V = 5 c.
  - 5  $-c \in \mathbb{N}$  (using invariant  $c \in 0...5$ )
  - inc:  $\neg c \ge 2 \land c \ne 5 \Rightarrow 5 (c+1) < 5 c$
  - dec:  $\neg c \ge 2 \land c > 3 \Rightarrow 5 (c 1) < 5 c$
- Deadlock-free:  $\neg c \ge 2 \Rightarrow c \ne 5 \lor c > 3$







## Liveness Rules (1/3)

Always Eventually

$$\begin{array}{c|c} \vdash \mathcal{S} \downarrow \neg \phi \\ \hline \vdash \mathcal{S} \text{ is deadlock-free when } \neg \phi \text{ holds} \\ \hline \mathcal{S} \vdash \Box \diamondsuit \phi \end{array} \quad \textbf{LIVE}_{\Box} \diamondsuit$$

### Counter $\vdash \Box \diamondsuit c \ge 2$

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- Deadlock-free:  $\neg c \ge 2 \Rightarrow c \ne 5 \lor c > 3$



16 / 29

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## Liveness Rules (2/3)

$$\begin{array}{c|c} \vdash S \text{ leads from } \phi_1 \land \neg \phi_2 \text{ to } \phi_1 \lor \phi_2 \\ \hline S \vdash \Box \diamondsuit (\neg \phi_1 \lor \phi_2) \\ \hline S \vdash \Box (\phi_1 \Rightarrow \phi_1 \, \mathcal{U} \, \phi_2) \end{array} \quad \textbf{LIVE}_{\mathcal{U}}$$

Counter 
$$\vdash \Box (c < 2 \Rightarrow (c < 2 \ \mathcal{U} \ c = 2))$$

• Counter leads from  $c < 2 \land \neg c = 2$  to  $c < 2 \lor c = 2$  equivalently Counter leads from c < 2 to  $c \le 2$ 

• dec:  $c < 2 \land c > 3 \Rightarrow c - 1 < 2$ 

• Eventually:  $\Box \diamondsuit (\neg c < 2 \lor c = 2)$ , equivalent to  $\Box \diamondsuit c \ge 2$ 





## Liveness Rules (2/3)

### Counter $\vdash \Box (c < 2 \Rightarrow (c < 2 \ \mathcal{U} \ c = 2))$

- Counter leads from  $c < 2 \land \neg c = 2$  to  $c < 2 \lor c = 2$ , equivalently Counter leads from c < 2 to  $c \le 2$ 
  - inc:  $c < 2 \land c \neq 5 \implies c + 1 \leq 2$
  - dec:  $c < 2 \land c > 3 \implies c 1 \le 2$
- Eventually:  $\Box \Diamond (\neg c < 2 \lor c = 2)$ , equivalent to  $\Box \Diamond c \ge 2$





## Liveness Rules (2/3)

$$\begin{array}{c|c} \vdash S \text{ leads from } \phi_1 \land \neg \phi_2 \text{ to } \phi_1 \lor \phi_2 \\ \hline S \vdash \Box \diamondsuit (\neg \phi_1 \lor \phi_2) \\ \hline S \vdash \Box (\phi_1 \Rightarrow \phi_1 \, \mathcal{U} \, \phi_2) \end{array} \quad \textbf{LIVE}_{\mathcal{U}}$$

### Counter $\vdash \Box (c < 2 \Rightarrow (c < 2 \ \mathcal{U} \ c = 2))$

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  - inc:  $c < 2 \land c \neq 5 \Rightarrow c+1 \leq 2$
  - dec:  $c < 2 \land c > 3 \implies c 1 \le 2$
- Eventually:  $\Box \Diamond (\neg c < 2 \lor c = 2)$ , equivalent to  $\Box \Diamond c \geq 2$

**Proof Rules** 





## Liveness Rules (3/3)

Response

$$\begin{array}{c|c} S \vdash \Box(\phi_1 \Rightarrow \phi_3) \\ \hline S \vdash \Box(\phi_3 \Rightarrow (\phi_3 \, \mathcal{U} \, \phi_2)) \\ \hline S \vdash \Box(\phi_1 \Rightarrow \Diamond \, \phi_2) \end{array} \quad \text{LIVE}_{\text{response}}$$

Counter 
$$\vdash \Box (c = 0 \Rightarrow \Diamond c = 2)$$

Choose  $\phi_3 = c < 2$ 





## Liveness Rules (3/3)

Response

$$\begin{array}{c|c} S \vdash \Box(\phi_1 \Rightarrow \phi_3) \\ \hline S \vdash \Box(\phi_3 \Rightarrow (\phi_3 \cup U \phi_2)) \\ \hline S \vdash \Box(\phi_1 \Rightarrow \Diamond \phi_2) \end{array} \quad \text{LIVE}_{\text{response}}$$

Counter 
$$\vdash \Box (c = 0 \Rightarrow \Diamond c = 2)$$

Choose 
$$\phi_3 = c < 2$$

$$\bullet \ \square \ (c < 2 \ \Rightarrow \ (c < 2 \ \mathcal{U} \ c = 2))$$





## Liveness Rules (3/3)

Response

$$\begin{array}{c|c} S \vdash \Box(\phi_1 \Rightarrow \phi_3) \\ \hline S \vdash \Box(\phi_3 \Rightarrow (\phi_3 \, \mathcal{U} \, \phi_2)) \\ \hline S \vdash \Box(\phi_1 \Rightarrow \Diamond \, \phi_2) \end{array} \quad \text{LIVE}_{\text{response}}$$

Counter 
$$\vdash \Box (c = 0 \Rightarrow \Diamond c = 2)$$

Choose 
$$\phi_3 = c < 2$$

$$\bullet \ \Box \ (c < 2 \ \Rightarrow \ (c < 2 \ \mathcal{U} \ c = 2))$$





## Example. Reader and Writer

### An execution

$$\begin{array}{c|c} \langle 0,0 \rangle \xrightarrow{\textit{write}} \langle 0,1 \rangle \xrightarrow{\textit{write}} \langle 0,2 \rangle \xrightarrow{\textit{write}} \langle 0,3 \rangle \xrightarrow{\textit{read}} \langle 1,3 \rangle \xrightarrow{\textit{read}} \langle 2,3 \rangle \xrightarrow{\textit{read}} \langle 3,3 \rangle \\ & \xrightarrow{\textit{write}} \langle 3,4 \rangle \xrightarrow{\textit{write}} \langle 3,5 \rangle \xrightarrow{\textit{read}} \langle 4,5 \rangle \xrightarrow{\textit{write}} \langle 4,6 \rangle \xrightarrow{\textit{read}} \langle 5,6 \rangle \xrightarrow{\textit{write}} \langle 5,7 \rangle. \end{array}$$





## Example. Reader and Writer

```
system RdWreventsvariables r, w \in \mathbb{Z}, \mathbb{Z}read \hat{=} r \neq w \longrightarrow r := r+1initially r = 0 \land w = 0write \hat{=} w < r+3 \longrightarrow w := w+1
```

### An execution

$$\begin{array}{c|c} \langle 0,0 \rangle \xrightarrow{\textit{write}} \langle 0,1 \rangle \xrightarrow{\textit{write}} \langle 0,2 \rangle \xrightarrow{\textit{write}} \langle 0,3 \rangle \xrightarrow{\textit{read}} \langle 1,3 \rangle \xrightarrow{\textit{read}} \langle 2,3 \rangle \xrightarrow{\textit{read}} \langle 3,3 \rangle \\ & \xrightarrow{\textit{write}} \langle 3,4 \rangle \xrightarrow{\textit{write}} \langle 3,5 \rangle \xrightarrow{\textit{read}} \langle 4,5 \rangle \xrightarrow{\textit{write}} \langle 4,6 \rangle \xrightarrow{\textit{read}} \langle 5,6 \rangle \xrightarrow{\textit{write}} \langle 5,7 \rangle. \end{array}$$





## Example. Reader and Writer

### An execution





### Reader's progress

The Reader will eventually read the data that the Writer wrote.

### Formalisation. First attempt

• Can we prove  $RdWr \models \Box \diamondsuit r = w$ ?

### Formalisation. Second attempt

 $RdWr \models \Box(w = K \Rightarrow \Diamond r = K)$ ?





20 / 29

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The Reader will eventually read the data that the Writer wrote.

### Formalisation. First attempt

- Can we prove  $RdWr \models \Box \Diamond r = w$ ?
  - No, the Reader might always be behind the Writer (despite progressing).

### Formalisation. Second attempt

 $RdWr \models \Box(w = K \Rightarrow \Diamond r = K)$ ?





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### Reader's progress

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### Formalisation. Second attempt

$$RdWr \models \Box(w = K \Rightarrow \Diamond r = K)$$
?





## A Proof (1/6)

system 
$$RdWr$$
eventsvariables  $r, w \in \mathbb{Z}, \mathbb{Z}$ read  $\widehat{=}$   $r \neq w \longrightarrow r := r+1$ initially  $r = 0 \land w = 0$ write  $\widehat{=}$   $w < r+3 \longrightarrow w := w+1$ 

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$$\begin{array}{c}
RdWr \vdash \Box (w = K \Rightarrow \Diamond r = K) \\
\hline
 & \\$$

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(1) 
$$RdWr \vdash \Box(w = K \Rightarrow r \leq K)$$

$$r \leq w \Rightarrow (w = K \Rightarrow r \leq K)$$



• INV<sub>induct</sub> fails, hence apply INV<sub>theorem</sub> with  $\phi_2$  to be  $r \leq w$ .

$$\begin{array}{c|c} \vdash \phi_2 \Rightarrow \phi_1 \\ \hline S \vdash \Box \phi_2 \\ \hline S \vdash \Box \phi_1 \end{array} \quad \text{INV}_{\text{theorem}}$$



• INV<sub>induct</sub> fails, hence apply INV<sub>theorem</sub> with  $\phi_2$  to be  $r \leq w$ .

$$\begin{array}{c|c} \vdash S \text{ leads from } \phi_1 \land \neg \phi_2 \text{ to } \phi_1 \lor \phi_2 \\ \hline S \vdash \Box \diamondsuit (\neg \phi_1 \lor \phi_2) \\ \hline S \vdash \Box (\phi_1 \Rightarrow \phi_1 \, \mathcal{U} \, \phi_2) \end{array} \quad \textbf{LIVE}_{\mathcal{U}}$$

$$(2) \quad RdWr \vdash \Box(r \leq K \Rightarrow (r \leq K \ \mathcal{U} \ r = K))$$

$$\xrightarrow{\textbf{LIVE}_{\mathcal{U}}}$$

- 
$$RdWr$$
 leads from  $r \le K \land \neg r = K$  to  $r \le K \lor r = K$  (2.1)

$$RdWr \vdash \Box \diamondsuit (\neg r \leq K \lor r = K)$$
 (2.2)





23 / 29

$$(2.1) \quad \boxed{\vdash \textit{RdWr} \text{ leads from } r \leq K \land \neg r = K \text{ to } r \leq K \lor r = K}$$

$$\frac{\text{logic}}{\vdash \textit{RdWr} \text{ leads from } r < K \text{ to } r \leq K}$$

$$\frac{\text{definition}}{r < K \land r \neq w \Rightarrow r+1 \leq K}$$

$$r < K \land w < r+1 \Rightarrow r \leq K$$





$$(2.2) \quad RdWr \vdash \Box \diamondsuit (\neg r \le K \lor r = K)$$

$$\xrightarrow{\text{logic}} \quad RdWr \vdash \Box \diamondsuit r \ge K$$

$$\xrightarrow{\text{LIVE}_{\Box} \diamondsuit} \quad \left\{ \begin{array}{c} \vdash RdWr \downarrow \neg r \ge K \\ \hline \vdash RdWr \text{ is deadlock-free when } \neg r \ge K \text{ holds} \end{array} \right. (2.2.2)$$



#### 

Use variant

$$(K - r) \times 2 + (r + 3 - w)$$

(2.2.2) definition

 $\vdash RdWr$  is deadlock-free when  $\neg r > K$  holds

$$\neg r \geq K \Rightarrow r \neq w \lor w < 3 + r$$

$$(2.2.1) \qquad \begin{array}{c} \vdash RdWr \downarrow \neg r \geq K \\ \hline \vdash RdWr \downarrow r < K \end{array}$$

Use variant:

$$(K-r)\times 2+(r+3-w)$$

 $\vdash RdWr$  is deadlock-free when  $\neg r \geq K$  holds

$$\neg r \geq K \Rightarrow r \neq w \lor w < 3 + r$$

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system 
$$RdWr$$
eventsvariables  $r, w \in \mathbb{Z}, \mathbb{Z}$ read  $\hat{=}$   $r \neq w \longrightarrow r := r + 1$ initially  $r = 0 \land w = 0$ write  $\hat{=}$   $w < r + 3 \longrightarrow w := w + 1$ 

$$(2.2.1) \qquad \frac{\vdash RdWr \quad \downarrow \quad \neg r \ge K}{\vdash RdWr \quad \downarrow \quad r < K}$$

Use variant:

$$(K-r) \times 2 + (r+3-w)$$

 $\vdash RdWr$  is deadlock-free when  $\neg r \geq K$  holds

$$\neg r \geq K \Rightarrow r \neq w \lor w < 3 + r$$

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26 / 29

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Use variant:

$$(K-r)\times 2+(r+3-w)$$

 $\vdash RdWr$  is deadlock-free when  $\neg r > K$  holds

$$\neg r \geq K \Rightarrow r \neq w \lor w < 3 + r$$

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#### Summary

- Proof rules for certain classes of invariance and liveness properties.
- The proof rules based on the reasoning about:
  - the system leads from  $\phi_1$  to  $\phi_2$
  - the system is convergence when  $\phi$  holds
  - the system is deadlock-free when  $\phi$  holds.





27 / 29

Thai Son Hoang (ETH-Zürich) Proof Rules Ascona Meeting, 03/02/11

#### **Further Directions**

- Proofs become tedious when the system becomes large.
- Refinement helps to reduce the complexity.
  - Invariance properties are maintained.
  - How about liveness?
- Concurrent systems: fairness assumptions.
  - Expect some weaker rules.
  - Interaction with refinement?





#### For Further Reading I



Zohar Manna and Amir Pnueli. Adequate Proof Principles for Invariance and Liveness Properties of Concurrent Programs. Science of Computer Programming 4:259-289, 1984.



Zohar Manna and Amir Pnueli. Completing the Temporal Picture. Theoretical Computer Science 81(1):97-130, 1991.



