

## Design Demonstrator



Thinking about TRIBOLOGY (friction, lubrication and wear) at the design stage. Locate areas where there will be relative movement.

Q1: Where on bike in front of you would it be good to have **low** levels of friction and wear

Q2: Where on bike in front of you would it be good to have **greater** levels of friction?

Q3: At what locations has a **lubricant** be used?